



# Developing mobile self-tracking for chronic disease prevention: Why listening to users matters?

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Smartphones and their health applications (apps) are an integral part of our daily lives, silently tracking our bodily functions and behaviors and changing the ways we perceive ourselves and our environments (Platt et al. 2016). If used correctly, mobile self-tracking technology can help prevent disease without much burden to healthcare systems that operate under resource and human power constraints (Mehl et al. 2014). Despite remaining challenges, like ensuring data quality and privacy, we expect self-tracking data to be increasingly integrated into electronic medical records and used to personalize and improve prevention (Buchwald et al. 2017; Vydra et al. 2015).

Targeted use of mobile health (mHealth) technologies is advocated by the World Health Organization (WHO), as they may help address the growing burden of chronic disease (WHO 2017). MHealth enables the continuous tracking of health and well-being parameters (hereby referred to as mobile self-tracking) and may facilitate disease prevention by giving users access to better, faster and personalized health information (WHO 2017). Despite its potential, the use of mobile self-tracking is usually short-term, as many users rapidly lose interest, abandon the devices and either inactivate or delete the tracking applications (WHO 2017; Buchwald et al. 2018). For mobile self-tracking technologies to serve their purpose of facilitating prevention and collecting data over the long-term, researchers, policymakers and public health professionals need to understand and thoroughly address this trend of quick disengagement (WHO 2017; Buchwald et al. 2018).

Here, as part of the solution, I argue that we need to carefully listen to users, especially during the early development of mobile self-tracking technology; an early user focus through listening is key to ensuring their long-term success and impact.

Acceptance and use of mobile self-tracking depends on multiple factors (e.g., personal drive, knowledge, awareness, digital affinity, beliefs, preferences, attitudes, self-efficacy, trust, needs and expectations) that can either inhibit or facilitate uptake (Buchwald et al. 2018; Hardiker and Grant 2011). Results of recent studies on mobile self-tracking technology development underline the benefits of an early user focus. For example, experts and users contributed to developing a web and mobile-based foot exercise tool to prevent diabetes-related complications, and the process identified several functions that would motivate users and keep them engaged. Personalizing exercises, as well as including simple and intuitive content and weekly motivational reminders, were a few examples of functions that users valued (Ferreira et al. 2019). Similarly, a mobile electronic heart diary, designed to prevent the progress of heart failure by monitoring weight and blood pressure, retained an early user focus by including elements tailored to the target population's age group. Since heart failure is most common among the elderly, the tool included social functions like allowing users to ask relatives and friends to create challenges made up of goals (e.g., self-tracking for a certain time period) and rewards (e.g., going out for dinner if goal achieved). The study included the opinions of elderly users, who described the function as motivating and engaging, highlighting its potential to make the app more acceptable for long-term use (Arulnathan et al. 2019).

Early user focus is in line with the concept of a person-centered approach, which is part of the Principles of Digital Development and is based on idea that users should be central partners in designing and developing technology (digitalprinciples.org). Development processes that are not person-centered may not meet user needs and thus inhibit long-term use. A randomized controlled trial of an mHealth

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program included user interviews in its effort to build an app and physical activity tracer to prevent prediabetes progression. This process determined which functions users liked and disliked and identified that users thought daily app use was redundant because their health behavior (e.g., exercise) does not fluctuate significantly over the short-term. Without this listening process, the developers of this program could not have adjusted the device to meet user needs (Griauzde et al. 2019). Consequentially, failing to meet user needs likely predicts a short and ineffective use.

If mobile self-tracking technologies are to achieve long-term use, they need to inspire trust, protect privacy and avoid conveying a feeling of constant surveillance (Leibinger et al. 2016). This can only be achieved in cooperation with users, as in the case of the diabetes-targeted foot exercise tool, where user input revealed that trust building required clear and transparent information on data safety (Ferreira et al. 2019). Finally, if we want mobile self-tracking technology to help us prevent disease, technology developers must include user voices and their perspectives from the very first development stages and solicit their input throughout the process, aiming for acceptance engagement motivation. Technology implementers must be fully informed and willing to acknowledge and address these perspectives.

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### Compliance with ethical standards

**Conflict of interest** The authors declare that they have no conflict of interest.

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